

# Table Time Activities

## “Thank You” Meal Color Sheet

- ❖ Make a copy of the “Thank You” Meal Color Sheet (pg. 188) for each child. Provide crayons to share.
- ❖ Encourage children to only color things on the Color Sheet that are part of a “thank you” meal.
- ❖ Ask children to tell you their favorite food, favorite place to eat, and favorite people to eat with. Explain how these foods, places and people create a “thank you” meal.



## Long and Short Bread

- ❖ Copy and cut apart the Long and Short Bread Cards (pg. 189).
- ❖ Combine the cards into one or more of the four beat patterns below. Note that a short roll equals one beat and a long loaf equals two beats.
- ❖ Lead a child to perform the four beat patterns saying “long...” as you drag your finger across the Long Bread Card and “short” as you tap the Short Bread Card.
- ❖ Continue activity until each child has a turn and all of patterns are covered.

**SSSS SL-S L-SS SSL- L-L-**



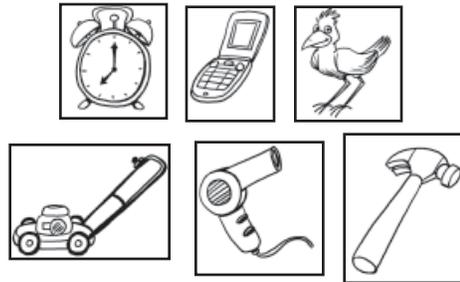
long



short

## Inside/Outside Sounds

- ❖ Copy and cut apart the Inside/Outside Sound Cards (pg. 190) and place cards in a basket.
- ❖ Let each child choose a Sound Card and identify it as an outside or inside sound.
- ❖ Lead children to speak their sound on four steady beats as you tap their Sound Card. Be prepared to help them replicate their sound (i.e., “tick-tock, tick-tock” for clock or “ring, ring, ring, ring” for telephone.)



## Inside/Outside Sound Instruments

- ❖ Copy two sets of the alarm clock, telephone, blow dryer, and hammer from the Inside/Outside Sound Cards (pg. 190).
- ❖ Give each child an instrument that replicates each sound (*alarm clock*=jingle bell; *blow dryer* = sand blocks; *telephone* = step bells or resonator bell; *hammer* = rhythm sticks or wood block).
- ❖ Label the instruments by placing the corresponding Sound Card face up between the child and the instrument. Place the second set of Sound Cards face up in a pattern for the children to play. Have children play their instrument using this pattern.
- ❖ Let children rearrange cards to create new patterns to play.

